

# Lagrange Multipliers

(Notes)

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## 1 Concepts

*Lagrange* is pronounced as *Lagrounge*.

*Lagrange Multipliers* are a mathematical tool for constrained optimization of differentiable functions.

An *optimization problem* aims to maximize or minimize a given function.

A *constrained optimization problem* is a kind of optimization problem in which the solution has to satisfy the *constraints* imposed on the problem to be acceptable.

*Extreme points* of a function  $f$  are points where the gradient  $\nabla f = 0$  or equivalently, each of the partial derivatives is 0.

*Feasible region* consists of the points of the function which satisfies the constraints that have been imposed upon the function.

*Equality constraints* restrict the feasible region to points lying on some surface inside  $R^n$  where  $f(x_1, \dots, x_n): R^n \rightarrow R$ .

## 2 The Lagrangian

Given a function,

$$f(x_1, \dots, x_n): R^n \rightarrow R \quad (1)$$

A *constraint* upon the function  $f(x_1, \dots, x_n)$  is defined by another function  $g(x_1, \dots, x_n)$  and we are interested in the points  $x$  where:

$$g(x) = 0 \quad (2)$$

In the graphical representation of a function  $f$ , *contours* or *level curves* represent the points which have the same value of  $f$ .

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At an extreme point  $p$ , the gradient of  $f$  will be parallel to the gradient of  $g$ , i.e., the 2 gradient vectors are either equal or multiples of each other:

$$\nabla f(p) = \lambda \nabla g(p) \quad (3)$$

This multiplier denoted by  $\lambda$  is called the *Lagrange Multiplier*.

(1), (2) and (3) can be combined and compactly represented as:

$$\Lambda(x, \lambda) = f(x) - \lambda g(x) \quad (4)$$

and

$$\nabla\Lambda(x, \lambda) = 0 \tag{5}$$

The technique of Lagrange Multipliers involves representing the constrained optimization problem in the form of (4) and (5) and solving it.

### 3 An Example

Given,

$$f(x, y) = 2 - x^2 - 2y^2 \tag{6}$$

$$g(x, y) = x^2 + y^2 - 1 = 0 \tag{7}$$

Consider the function  $f(x, y)$  (which describes a paraboloid) and the constraint  $g(x, y)$  (an unit circle). Find the maximum and minimum of  $f(x, y)$  under the constraint  $g(x, y)$ .

#### 3.1 Using Substitution

Lets first solve the problem using the old method of substitution.

Solving (7) we get,

$$x^2 = 1 - y^2$$

Substituting this in (6) we get,

$$f(x, y) = 1 - y^2$$

From the above equation, we can deduce that  $f(x, y)$  has maximum at  $y = 0$  which results in  $f(x, y) = 1$  and  $x = \pm 1$ .

Similarly, we can deduce that  $f(x, y)$  has minimum at  $y = \pm 1$  which results in  $f(x, y) = 0$  and  $x = 0$ .

#### 3.2 Using Lagrange Multipliers

Writing down (6) and (7) in the form of (4) and (5), we get,

$$\Lambda(x, y, \lambda) = 2 - x^2 - 2y^2 - \lambda(x^2 + y^2 - 1)$$

$$\nabla\Lambda(x, y, \lambda) = 0 \tag{8}$$

Solving (8) means,

$$\frac{\partial}{\partial x}\Lambda(x, y, \lambda) = -2x - 2\lambda x = 0 \tag{9}$$

$$\frac{\partial}{\partial y}\Lambda(x, y, \lambda) = -4y - 2\lambda y = 0 \tag{10}$$

$$\frac{\partial}{\partial \lambda}\Lambda(x, y, \lambda) = -x^2 - y^2 + 1 = 0 \tag{11}$$

We now have 3 equations and 3 unknowns.

Solving (9), we get  $\lambda = -1$ . Using this in (10), we get  $y = 0$ . Using that result in (11), we get  $x = \pm 1$ . Using these results in (6), we get  $f(x, y) = 1$ . We've got the maximum.

Solving (10), we get  $\lambda = -2$ . Using this in (9), we get  $x = 0$ . Using that result in (11), we get  $y = \pm 1$ . Using these results in (6), we get  $f(x, y) = 0$ . We've got the minimum.

## 4 Multiple Constraints

For  $n$  number of constraints, (3) and (4) are expressed as:

$$\nabla f(x) = \sum_i \lambda_i \nabla g_i(x) \quad (12)$$

and

$$\Lambda(x, \lambda) = f(x) - \sum_i \lambda_i g_i(x) \quad (13)$$

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The *Karush-Kuhn-Tucker conditions* are a generalization of the method of Lagrange Multipliers.

## 5 References

1. *Lagrange Multipliers Without Permanent Scarring* by Dan Klein

<http://www.cs.berkeley.edu/~klein/papers/lagrange-multipliers.pdf>

I primarily used this document. Though it has typos all over the place, Dan Klein has given an excellent lucid and graphical introduction to this concept.

2. *Constraints And Lagrange Multipliers* (§13.7) from the book *Calculus* by Gilbert Strang

<http://ocw.mit.edu/ans7870/resources/Strang/strangtext.htm>

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